

Time out to build 112 worlds

By Holly Lisle

Or at least to name a significant portion of them. It's a bit of worldbuilding I've been putting off (and why I needed 112 worlds you don't wanna know – at least not out of context.) But I had to have the names, I had to know the linkages, and I had to have them tonight.

So time out to think up a whole bunch of names of worlds with different heritages, peoples, cultures, and species. I have a headache now.

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